Эквивариантность конволютивных нейросетей относительно групп преобразований входных данных

A.Demichev

March 2021

◆□▶ ◆御▶ ◆臣▶ ◆臣▶ ―臣 … のへで

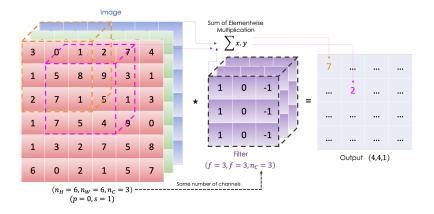
Mainly based on:

- R. Kondor, et al. "On the generalization of equivariance and convolution in neural networks to the action of compact groups." 2018. ArXiv: 1802.03690
- R. Kondor, et al. "Clebsch-Gordan nets:a fully Fourier space spherical convolutional neural network." 2018, ArXiv: 1806.09231
 - there are tens of other work on this topic
 - indicated above seems to be most appropriate for the general introduction

Other works:

- T.S. Cohen, M.Geiger, J.Köhler, M.Welling
- S.Ravanbakhsh
- A couple of reviews:
 - C.Esteves "Theoretical aspects of group equivariant neural networks", arXiv:2004.05154
 - L.D.Libera "Deep Learning for 2D and 3D Rotatable Data: An Overview of Methods", arXiv:1910.14594

Classical CNN



n_H - height; n_W - width; n_C - width
 f - filter size

Classical CNN (2)

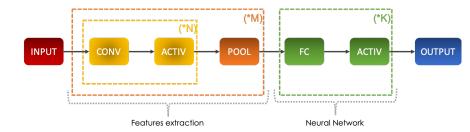
- Input : $a^{[l-1]}$ with size $(n_H^{[l-1]}, n_W^{[l-1]}, n_C^{[l-1]})$, $a^{[0]}$ being the image in the input
- Padding: $p^{[l]}$, stride: $s^{[l]}$
- Number of filters : $n_C^{[l]}$ where each $K^{(n)}$ has the dimension: $(f^{[l]}, f^{[l]}, n_C^{[l-1]})$
- Bias of the n^{th} convolution: $b_n^{[l]}$
- Activation function: $\psi^{[l]}$
- Output : $a^{[l]}$ with size $(n^{[l]}_H, n^{[l]}_W, n^{[l]}_C)$
 - мы все эти гиперпараметры рассматривать не будем только саму конволюцию

$$conv(a^{[l-1]},K^{(n)})_{x,y}=\psi^{[l]}(\sum_{i=1}^{n_{H}^{[l-1]}}\sum_{j=1}^{n_{W}^{[l-1]}}\sum_{k=1}^{n_{C}^{[l-1]}}K^{(n)}_{i,j,k}a^{[l-1]}_{x+i-1,y+j-1,k}+b^{[l]}_{n})$$

- но еще (для простоты) опустим смещение
- я не видел работ, где такие гиперпараметры "восстановлены" для произвольных групп

CNN in Overall

$$egin{aligned} & a^{[l]} = \ & [\psi^{[l]}(conv(a^{[l-1]},K^{(1)})),\psi^{[l]}(conv(a^{[l-1]},K^{(2)})),...,\psi^{[l]}(conv(a^{[l-1]},K^{(n_C^{[l]})})) \ & dim(a^{[l]}) = (n_H^{[l]},n_W^{[l]},n_C^{[l]}) \end{aligned}$$



Main peculiarities/features of CNNs

- thanks to the convolution they are equivariant (covariant), including the case of invariance;
 - ▶ if the input image is translated by any vector (t₁, t₂) (i.e., f^{0'}(x₁, x₂) = f⁰(x₁ - t₁, x₂ - t₂), then all higher layers will translate in exactly the same way. This property is called equivariance (sometimes *covariance*) to translations.
- thanks to the restricted support of the convolution kernel, they are able to generalize details of images
 - the same filter is applied to every part of the image
 - ► ⇒ if the networks learns to recognize a certain feature, e.g., eyes, in one part of the image, then it will be able to do so in any other part as well
 - ▶ The number of parameters in CNNs is **much smaller** than in fully connected feed-forward networks, since we only have to learn the w^2 numbers defining the χ_ℓ filters rather than $O((m^2)^2)$ weights

Multilayer feed-forward neural network (MFF-NN)

Let $\mathcal{X}_0, \ldots, \mathcal{X}_L$ be a sequence of index sets, V_0, \ldots, V_L vector spaces, ϕ_1, \ldots, ϕ_L linear maps

$$\phi_{\ell} \colon L_{V_{\ell-1}}(\mathcal{X}_{\ell-1}) \longrightarrow L_{V_{\ell}}(\mathcal{X}_{\ell}),$$

The corresponding multilayer feed-forward NN is then a sequence of maps

$$f_0 \mapsto f_1 \mapsto f_2 \mapsto \ldots \mapsto f_L$$
,

where

$$f_\ell(x) = \sigma_\ell(\phi_\ell(f_{\ell-1})(x)).$$
 $x \in \mathcal{X}_\ell.$

 "Flat" neuron indexing is not convenient for consideration of transformations.

Equivariance

Let G be a group and $\mathcal{X}_1, \mathcal{X}_2$ be two sets with corresponding G-actions

$$T_g \colon \mathcal{X}_1 \to \mathcal{X}_1, \qquad \qquad T'_g \colon \mathcal{X}_2 \to \mathcal{X}_2.$$

Let V_1 and V_2 be vector spaces, and \mathbb{T} and \mathbb{T}' be the induced actions of G on $L_{V_1}(\mathcal{X}_1)$ and $L_{V_2}(\mathcal{X}_2)$:

$$\mathbb{T}_g \colon f \mapsto f' \qquad f'(x) = f(T_{g^{-1}}(x)).$$

A (linear or non-linear) map $\phi \colon L_{V_1}(\mathcal{X}_1) \to L_{V_2}(\mathcal{X}_2)$ is G-equivariant if $\forall g \in G$

$$\phi(\mathbb{T}_g(f)) = \mathbb{T}'_g(\phi(f)) \qquad \forall f \in L_{V_1}(\mathcal{X}_1)$$

Equivariance (2)

 Equivariance is represented graphically by a so-called commutative diagram, in this case

$$\begin{array}{c} L_{V_1}(\mathcal{X}_1) \xrightarrow{\mathbb{T}_g} L_{V_1}(\mathcal{X}_1) \\ \downarrow \phi & \downarrow \phi \\ L_{V_2}(\mathcal{X}_2) \xrightarrow{\mathbb{T}'_g} L_{V_2}(\mathcal{X}_2) \end{array}$$

Any pointwise functions (non-linearity) are trivially equivariant
 Movements in X commute with pointwise transformation of a function

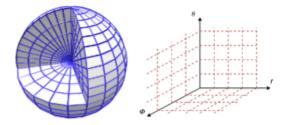
Equivariant feed-forward network

- ▶ Let \mathcal{N} be a feed-forward neural network (MFF-NN) and G be a group that acts on each index space $\mathcal{X}_0, \ldots, \mathcal{X}_L$.
- Let $\mathbb{T}^0, \mathbb{T}^1, \ldots, \mathbb{T}^L$ be the corresponding actions on $L_{V_0}(\mathcal{X}_0), \ldots, L_{V_L}(\mathcal{X}_L)$.
- We say that \mathcal{N} is a G-equivariant feed-forward network if,
 - ▶ when the inputs are transformed $f_0 \mapsto \mathbb{T}_g^0(f_0)$ (for any $g \in G$),
 - ▶ the activations of the other layers correspondingly transform as $f_{\ell} \mapsto \mathbb{T}_{g}^{\ell}(f_{\ell})$.
- we have not said whether G and $\mathcal{X}_0, \ldots, \mathcal{X}_L$ are discrete or continuous.
 - ▶ in certain cases, when X₀ ~ sphere or other manifolds which does not have a discretization that fully takes into account its symmetries, it is easier to describe the situation in terms of abstract "continuous" neural networks than seemingly simpler discrete
 - in any actual implementation of a neural network, the index sets would of course be finite.

11/36

▶ Note also that invariance is a special case of equivariance, where $T_g = id$ for all g.

Discretization of a sphere vs. flat spaces



Very limited number of discrete subgroups of SO(3)

Convolution on groups and quotient spaces

• convolution of two functions $f, g \colon \mathbb{R} \to \mathbb{R}$

$$(f * g)(x) = \int f(x-y) g(y) \, dy. \tag{1}$$

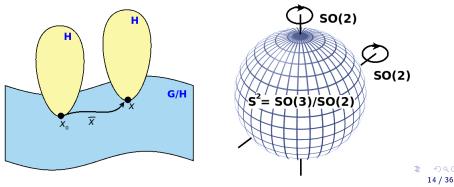
convolution when f and g are functions on a compact group G

$$(f * g)(u) = \int_G f(uv^{-1}) g(v) d\mu(v).$$
 $u, v \in G.$ (2)

For discrete groups the integrals are substituted by sums.

Cosets and quotient spaces

- The set of g ∈ G that map x₀ → x is a so-called left coset gH := {gh | h ∈ H}.
- The set of all such cosets forms the (left) quotient space G/H.
 - $\blacktriangleright \Rightarrow \mathcal{X}$ can be identified with G/H.
- ▶ \forall gH coset we may pick a coset representative $g' \in gH$, and let \overline{x} denote the representative of the coset of group elements that map x_0 to x.



Convolution on quotient spaces

- The major complication in neural networks is that X₀,..., X_L (spaces that the f₀,..., f_L activations are defined on) are homogeneous spaces of G, rather than being G itself.
- Let G be a finite or countable group, X and Y be (left or right) quotient spaces of G, f: X → C, and g: Y → C.
- We then define the convolution of f with g as

$$(f * g)(u) = \sum_{v \in G} f \uparrow^G (uv^{-1}) g \uparrow^G (v), \qquad u, v \in G,.$$
 (3)

Thus in this case: f * g: G → C. In general, this is not what we are looking for.

Convolution on quotient spaces (2)

- We need that the convolution on quotient space maps functions on one homogeneous (transitive, quotient) space G/H to another also some homogeneous space G/K, *i.e.* f → f * g is a map from functions on X = G/H to functions on Y = H/K. The solution:
- If f: G/H→C, and g: H\G/K→C then we define the convolution of f with g as f * g: G/K → C with

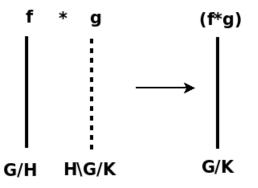
$$(f * g)(x) = |H| \sum_{y \in H \setminus G} f([\overline{xy}^{-1}]_{G/H}) g([\overline{y}]_{H \setminus G/K}).$$
(4)

• $[x]_{G/H}$ – projection from G to G/H

 All this looks very complicated. Fortunately, for specific implementations, there are methods that simplify calculations.

Convolution on quotient spaces (3)

Most important:



▶ Dimensionality: e.g. $S^2 = SO(3)/SO(2) \rightarrow S^2 = SO(3)/SO(2) \Rightarrow 1D$ -filter $SO(2) \setminus SO(3)/SO(2)$ Main theorem (Risi Kondor & Shubhendu Trivedi)

Let G be a compact group and N be an L + 1 layer feed-forward neural network

- ▶ in which the ℓ 'th index set is of the form $X_{\ell} = G/H_{\ell}$,
- where H_{ℓ} is some subgroup of G.
- Then N is equivariant to the action of G if and only if it is a G-CNN.
 - G-CNN: each of the linear maps φ₁,..., φ_L in N is a generalized convolution of the form

$$\phi_\ell(f_{\ell-1}) = f_{\ell-1} * \chi_\ell$$

with some filter $\chi_{\ell} \in L_{V_{\ell-1} \times V_{\ell}}(H_{\ell-1} \setminus G/H_{\ell})$.

Convolution and Fourier analysis

the Fourier transform of a function f on a (countable) group is defined

$$\widehat{f}(\rho_i) = \sum_{u \in G} f(u) \rho_i(u), \qquad i = 0, 1, 2, \dots, \qquad (5)$$

- where ρ₀, ρ₁,... are matrix valued functions called irreducible representations (irreps) of G.
- ► As expected, the generalization of this to the case when f is a function on G/H, $H \setminus G$ or $H \setminus G/K$ is

$$\widehat{f}(\rho_i) = \sum_{u \in G} \rho_i(u) f \uparrow^G(u), \qquad i = 1, 2, \dots$$

 For details see, e.g. Н.Я. Виленкин "Специальные функции и теория представлений групп"

Convolution theorem on groups

- ► Let G be a compact group, H and K subgroups of G, and f, g be complex valued functions on G, G/H, H\G or H\G/K.
- In any combination of these cases,

$$\widehat{f * g}(\rho_i) = \widehat{f}(\rho_i) \,\widehat{g}(\rho_i) \tag{6}$$

for any given system of irreps $\mathcal{R}_{G} = \{\rho_{0}, \rho_{1}, \ldots\}.$

- Thus for the Fourier transform the convolution becomes the usual (matrix) multiplication.
- Now we can guess how to implement G-CNN if one starts from continuous groups: just cut off the Fourier transform series at L-th term.

Fourier transformed G-CNN on the example of S^2

- The simplest example of possible practical applications images from cameras on guadcopters
- but also it is possible that it can be applied in astrophysics (?)



- - Based on the cited paper by Kondor et al.
 - differs from the pioneering papers by Cohen et al. in a number peculiarities, the main being non-linearities right in Fourier transformed space
 - Cohen et al. perform point-wise nonlinear mapping in real space moving back and forth between real space and the Fourier domain that comes at a significant cost and leads to a range of complications including numerical errors.

Convolutions on the sphere (1)

On f^s: Z² → R, (with f⁰ being the input image), the neurons compute f^s by taking the cross-correlation of the previous layer's output with a small (learnable) filter h^s,

$$(h^{s} \star f^{s-1})(x) = \sum_{y} h^{s}(y-x) f^{s-1}(y), \qquad (7)$$

and then applying a nonlinearity σ , such as the Re-LU operator:

$$f^{s}(x) = \sigma((h^{s} \star f^{s-1})(x)).$$
(8)

 cross-correlation differs from the convolution by the order of arguments and despite their name, that is what CNNs actually compute.

Convolutions on the sphere (2)

 On S² cross-correlations h * f is defined as a function on the rotation group itself, i.e.,

$$(h\star f)(R) = \frac{1}{4\pi} \int_0^{2\pi} \int_{-\pi}^{\pi} \left[h_R(\theta, \phi) \right]^* f(\theta, \phi) \cos \theta \, d\theta \, d\phi \quad R \in \mathrm{SO}(3).$$
(9)

where h_R is h rotated by R, expressible as

$$h_R(x) = h(R^{-1}x),$$
 (10)

with x being the point on the sphere at position $(heta,\phi)$

General result by Kondor-Trivedi: if h, g : G/H → ℝ, (h ★ f) : G → ℝ

Fourier space filters and cross-correlation

spherical harmonic expansions

$$f(\theta,\phi) = \sum_{\ell=0}^{\infty} \sum_{m=-\ell}^{\ell} \widehat{f}_{\ell}^{m} Y_{\ell}^{m}(\theta,\phi); \quad h(\theta,\phi) = \sum_{\ell=0}^{\infty} \sum_{m=-\ell}^{\ell} \widehat{h}_{\ell}^{m} Y_{\ell}^{m}(\theta,\phi).$$
(11)

Fourier series on the sphere:

$$\widehat{f}_{\ell}^{m} = \frac{1}{4\pi} \int_{0}^{2\pi} \int_{-\pi}^{\pi} f(\theta, \phi) Y_{\ell}^{m}(\theta, \phi) \cos \theta \, d\theta \, d\phi,$$

and similarly for h.

 for g: SO(3) → C the Fourier transform is the collection of matrices

$$G_{\ell} = \frac{1}{4\pi} \int_{SO(3)} g(R) \,\rho_{\ell}(R) \,d\mu(R) \qquad \qquad \ell = 0, 1, 2, \dots,$$
(12)

where ρ_{ℓ} are fixed matrix valued functions = irreducible representations of SO(3) (Wigner D-matrices).

Fourier space filters and cross-correlation (2)

▶ Important: Fourier transform of the convolution can be expressed as the outer product of the corresponding \hat{f}_{ℓ} and \hat{h}_{ℓ}^{\dagger} vectors:

$$[\widehat{h \star f}]_{\ell} = \widehat{f}_{\ell} \cdot \widehat{h}_{\ell}^{\dagger} \qquad \qquad \ell = 0, 1, 2, \dots, L, \quad (13)$$

- ▶ Here we used a convenient notation: h_{ℓ} as $2\ell + 1$ -dimensional vector (similarly for any analogous quantities, e.g., f_{ℓ})
- Analogously, for functions on SO(3) the resulting cross-correlation formula is almost exactly the same:

$$[\widehat{h\star f}]_{\ell} = F_{\ell} \cdot H_{\ell}^{\dagger} \qquad \qquad \ell = 0, 1, 2, \dots, L, \ (14)$$

apart from the fact that now F_{ℓ} and H_{ℓ} are matrices

Generalized spherical CNNs

The central observation: under rotation of input data for a layer

$$\widehat{f_{\ell}} \mapsto \rho_{\ell}(R) \cdot \widehat{f_{\ell}}.$$
(15)

$$[\widehat{h \star f}]_{\ell} \mapsto \rho_{\ell}(R) \cdot [\widehat{h \star f}]_{\ell}.$$
 (16)

 $\rho_{\ell}(R) =$ Wigner D-matrix

- Similarly, if $f', h' : SO(3) \to \mathbb{C}$, then $\widehat{h' \star f'}$ (as defined in (14)) transforms the same way.
- ▶ Let \mathcal{N} be an S+1 layer feed-forward neural network whose input is a spherical function $f^0: S^2 \to \mathbb{C}^d$.
- We say that N is a generalized SO(3)-covariant spherical CNN if the output of each layer s can be expressed as a collection of vectors

$$\hat{f}^{s} = (\underbrace{\hat{f}^{s}_{0,1}, \hat{f}^{s}_{0,2}, \dots, \hat{f}^{s}_{0,\tau^{s}_{0}}}_{\ell=0}, \underbrace{\hat{f}^{s}_{1,1}, \hat{f}^{s}_{1,2}, \dots, \hat{f}^{s}_{1,\tau^{s}_{1}}}_{\ell=1}, \dots, \underbrace{\dots, \hat{f}^{s}_{L,\tau^{s}_{L}}}_{\ell=L}), \underbrace{(17)}_{\ell=L}$$

Generalized spherical CNNs (2)

▶ here each $\widehat{f}_{\ell,j}^s \in \mathbb{C}^{2\ell+1}$ is a ρ_ℓ -covariant vector in the sense that if the input image is rotated by some rotation R, then $\widehat{f}_{\ell,j}^s$ transforms as

$$\widehat{f}_{\ell,j}^{s} \mapsto \rho(R) \cdot \widehat{f}_{\ell,j}^{s}.$$
(18)

- We call the individual f^s_{ℓ,j} vectors the irreducible fragments of f^s, and the integer vector τ^s = (τ^s₀, τ^s₁, ..., τ^s_L) counting the number of fragments for each ℓ the type (multiplicity (?))of f^s.
 - each individual \hat{f}_{ℓ}^{s} fragment is effectively a **separate channel**.
- \blacktriangleright any SO(3)-covariant spherical CNN is equivariant to rotations
- the terms "equivariant" and "covariant" map to the same concept.
 - In this work the term "equivariant" is used when one has the same group acting on two objects in a way that is qualitively similar (functions ↔ cross-correlation). The term "covariant" is used if the actions are qualitively different (functions ↔ irreducible fragments).

Generalized spherical CNNs (3)

- To fully define our neural network, one need to describe three things:
 - 1. The form of the **linear** transformations in each layer involving learnable weights,
 - 2. The form of the nonlinearity in each layer,
 - 3. The way that the final output of the network can be reduced to a vector that is rotation **invariant** \rightarrow ultimate goal.

Covariant linear transformations

- Let \widehat{f}^s be an SO(3)-covariant activation function of the form (17), and $\widehat{g}^s = \mathcal{L}(\widehat{f}^s)$ be a **linear** function of \widehat{f}^s written in a similar form.
- ▶ Then \hat{g}^s is SO(3)-covariant *iff* each $\hat{g}^s_{\ell,j}$ fragment is a linear combination of fragments from \hat{f}^s with the same ℓ .

 \blacktriangleright In other words, it should not entangle irreps with different ℓ .

▶ With the account of possible multiplicity:

$$G_{\ell}^{s} = F_{\ell}^{s} W_{\ell}^{s} \qquad \qquad \ell = 0, 1, 2, \dots, L$$
(19)

► the Fourier space cross-correlation formulae (13) and (14) are special cases of (19) corresponding to taking W_ℓ = h_ℓ[†] or W_ℓ = H_ℓ[†].

• The case of general W_{ℓ} does not have such an intuitive interpretation in terms of cross-correlation.

Covariant nonlinearities: the Clebsch–Gordan transform

- The non-linearity in a real space does not destruct equivariance because of its (non-linearity) point-wise nature
- If one performs the non-linear (namely, quadratic) transformation in the Fourier space, the covariance is provided by the decomposition of the resulting quantity into irreps:
 - Let f_{ℓ1} and f_{ℓ2} be two ρ_{ℓ1} resp. ρ_{ℓ2} covariant vectors, and ℓ be any integer between |ℓ1 − ℓ2| and ℓ1 + ℓ2. Then

$$\widehat{g}_{\ell} = C_{\ell_1,\ell_2,\ell}^{\top} \big[\widehat{f}_{\ell_1} \otimes \widehat{f}_{\ell_2} \big]$$
(20)

is a $\rho_\ell\text{-}{\rm covariant}$ vector. Here $C_{\ell_1,\ell_2,\ell}$ are the <code>Clebsch-Gordan</code> coefficients

 With the account of possible multiplicities the expression becomes a bit more complicated

$$G_{\ell}^{s} = \bigsqcup_{|\ell_{1}-\ell_{2}| \le \ell \le \ell_{1}+\ell_{2}} C_{\ell_{1},\ell_{2},\ell}^{\top} [F_{\ell_{1}}^{s} \otimes F_{\ell_{2}}^{s}], \qquad (21)$$

where \sqcup denotes merging matrices horizontally.

This is not important for us for now.

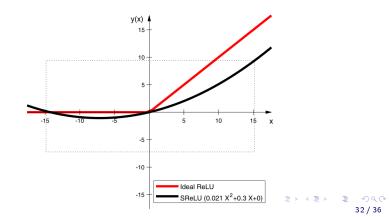
Covariant nonlinearities: justification

- One potential drawback of Cohen's et al. "Spherical CNNs" is that the nonlinear transform in each layer still needs to be computed in "real space".
- ► ⇒ each layer of the network involves a forward and a backward SO(3) Fourier transform,
 - relatively costly
 - is a source of numerical errors, especially since S² and SO(3) do not admit any regular discretization
- here everything in the Fourier domain
- can it meaningful from the "real space" point of view?

Covariant nonlinearities: justification (2)

- \blacktriangleright can it meaningful from the "real space" point of view? \rightarrow it seems <code>YES</code>
 - S.O.Ayat et al. "Spectral-based convolutional neural network without multiple spatial-frequency domain switchings" Neurocomputing 364 (2019) 152–167

▶ main idea: $c_1(\widehat{f} \star \widehat{f}) + c_2\widehat{f} + c_3 \rightarrow c_1(f \cdot f) + c_2f + c_3$



Final invariant layer

- ▶ After the S-1'th layer, the activations of the network will be a series of matrices $F_0^{S-1}, \ldots, F_L^{S-1}$, each transforming under rotations according to $F_\ell^{S-1} \mapsto \rho_\ell(R) F_\ell^{S-1}$.
- Ultimately, however, the objective of the network is to output a vector that is *invariant* with respect rotations, i.e., a collection of *scalars*.
 - ▶ this simply corresponds to the $\hat{f}_{0,j}^S$ fragments, since the $\ell = 0$ representation is constant, and therefore the elements of F_0^S are invariant.
- Thus, the final layer can be similar to the earlier ones, except that it only needs to output this single (single row) matrix.

Summary of the algorithm

▶ The **inputs** to the network are n_{in} functions $f_1^0, \ldots, f_{n_{in}}^0$: $S^2 \to \mathbb{C}$.

▶ E.g., for spherical color images, $f_1^0, f_2^0, f_3^0 = \text{red}$, green and blue

The activation of layer s = 0 is the union of the spherical transforms up to some band limit (resolution) L:

$$[\hat{f}^{0}_{\ell,j}]_{m} = \frac{1}{4\pi} \int_{0}^{2\pi} \int_{-\pi}^{\pi} f^{0}_{j}(\theta,\phi)^{*} Y^{m}_{\ell}(\theta,\phi) \cos\theta \, d\theta \, d\phi.$$
(22)

For layers s = 1, 2, ..., S-1, the Fourier space activation $\hat{f}^s = (F_0^s, F_1^s, ..., F_L^s)$

$$G_{\ell_1,\ell_2}^s = F_{\ell_1}^{s-1} \otimes F_{\ell_2}^{s-1} \qquad 0 \le \ell_1 \le \ell_2 \le L.$$
 (23)

decomposing into ρ_ℓ-covariant blocks by

$$[G_{\ell_1,\ell_2}^s]_{\ell} = C_{\ell_1,\ell_2,\ell}^{\dagger} \ G_{\ell_1,\ell_2}^s, \tag{24}$$

34/36

Summary of the algorithm (2)

▶ All $[G_{\ell_1,\ell_2}^s]_{\ell}$ blocks with the same ℓ are concatenated into a large matrix $H_{\ell}^s \in \mathbb{C}^{(2\ell+1) \times \overline{\tau_{\ell}^s}}$, and this is multiplied by the weight (learnable) matrix $W_{\ell}^s \in \mathbb{C}^{\overline{\tau_{\ell}^s} \times \tau_{\ell}^s}$ to give

$$F^s_{\ell} = H^s_{\ell} W^s_{\ell} \qquad \qquad \ell = 0, 1, \dots, L.$$
(25)

- The operation of the final layer S is similar, except that the output type is τ^S = (n_{out,0,0,...,0}), so components with ℓ > 0 do not need to be computed. By construction, the entries of F^s₀ ∈ C^{1×n_{out} are SO(3)-invariant scalars, i.e., they are invariant to the simulatenous rotation of the f⁰₁,..., f⁰_{nin} inputs.}
- These scalars may be passed on to a fully connected network or plugged directly into a loss function.

Experiments: Rotated MNIST on the Sphere

- NR/NR = both the training and test sets were not rotated;
- NR/R = the training set was not rotated while the test was randomly rotated;
- R/R = both the training and test sets were rotated

| Method | NR/NR | NR/R | R/R |
|----------------------|-------|-------|------|
| Baseline CNN | 97.67 | 22.18 | 12 |
| Cohen <i>et al.</i> | 95.59 | 94.62 | 93.4 |
| Kondor <i>et al.</i> | 96.4 | 96 | 96.6 |

- Other experiments:
 - Atomization Energy Prediction
 - 3D Shape Recognition
- \blacktriangleright \rightarrow good performance